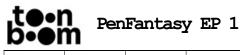
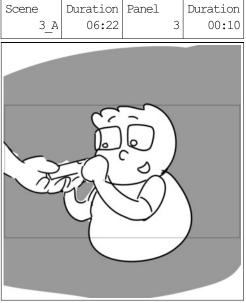
PenFantasy EP 1

teen PenFantasy EP 1	Page	1/19
Scene Duration Panel Duration 1 01:14 1 01:14		
SceneDurationPanelDuration203:07103:07		
Scene Duration Panel Duration 3_A 06:22 1 04:05 So you can play you	your game for a bit	

Cèt
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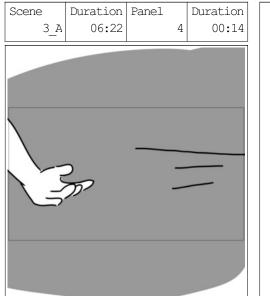


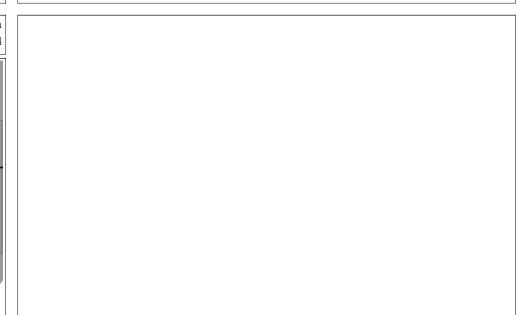


Dialog

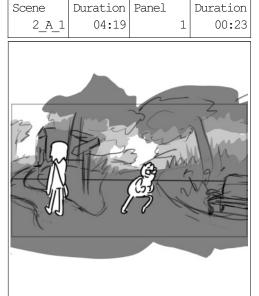
so you can play your game for a bit...

so you can play your game for a bit...



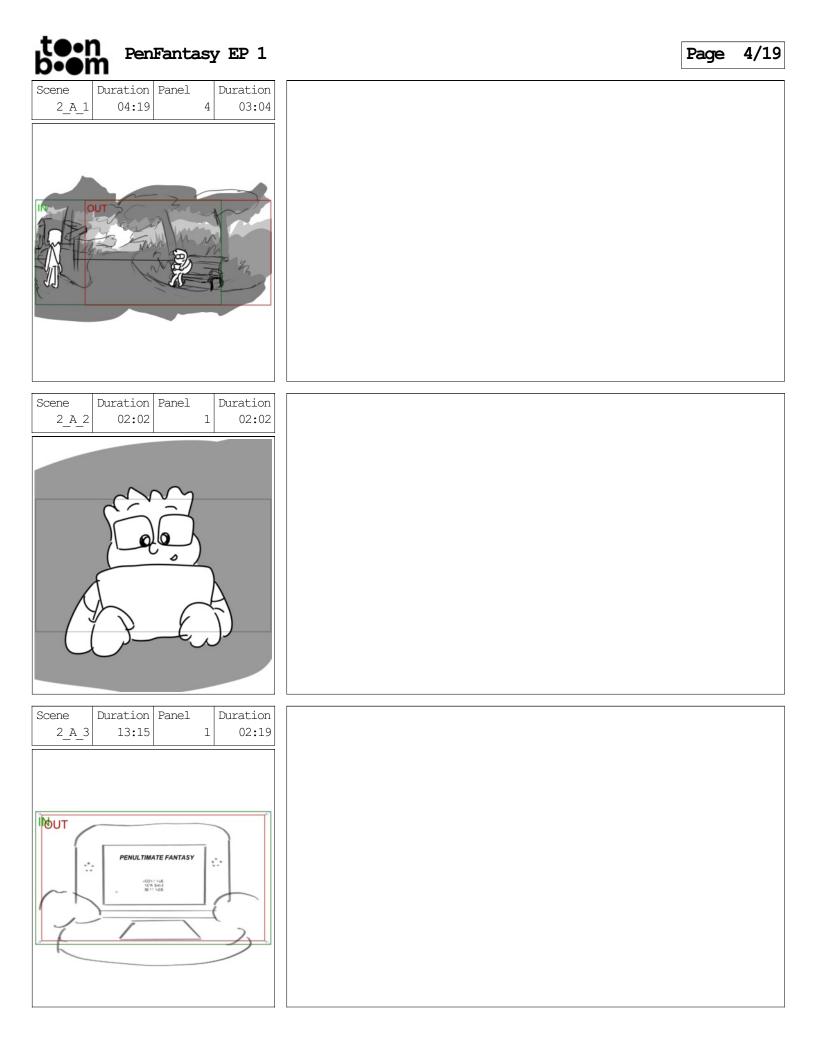


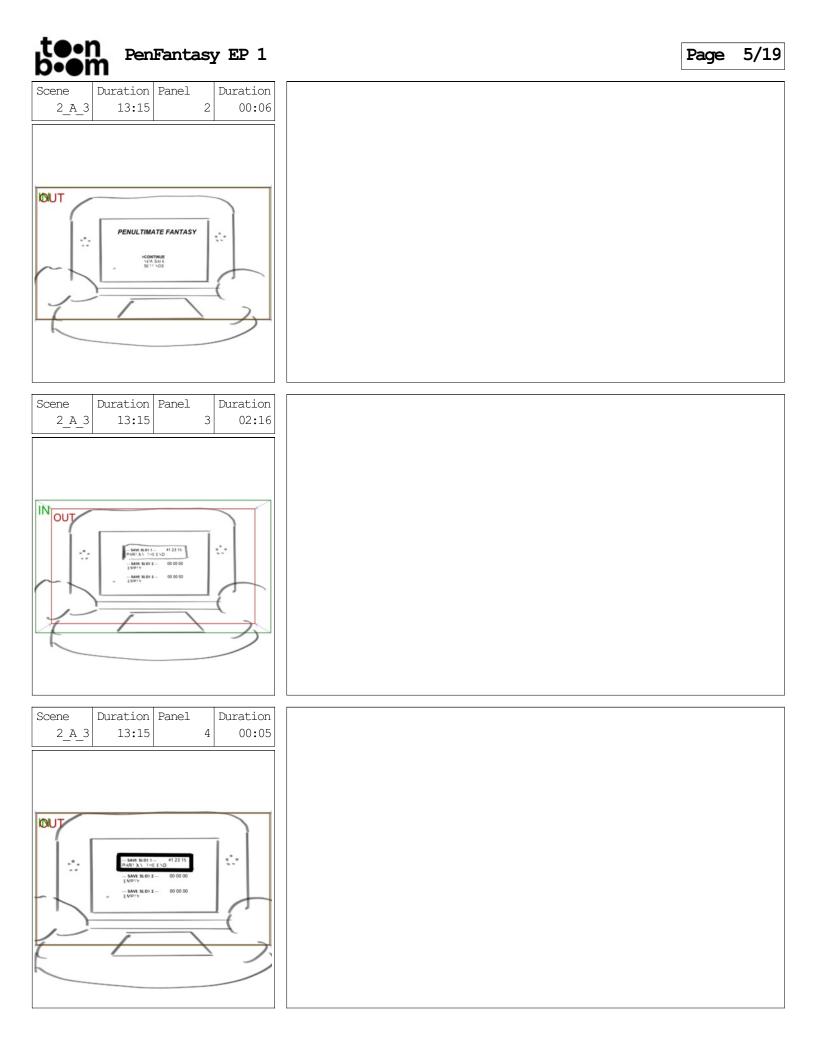
te•r b•er	n n	Fantasy	y EP 1
0	Duralitan	D1	Description

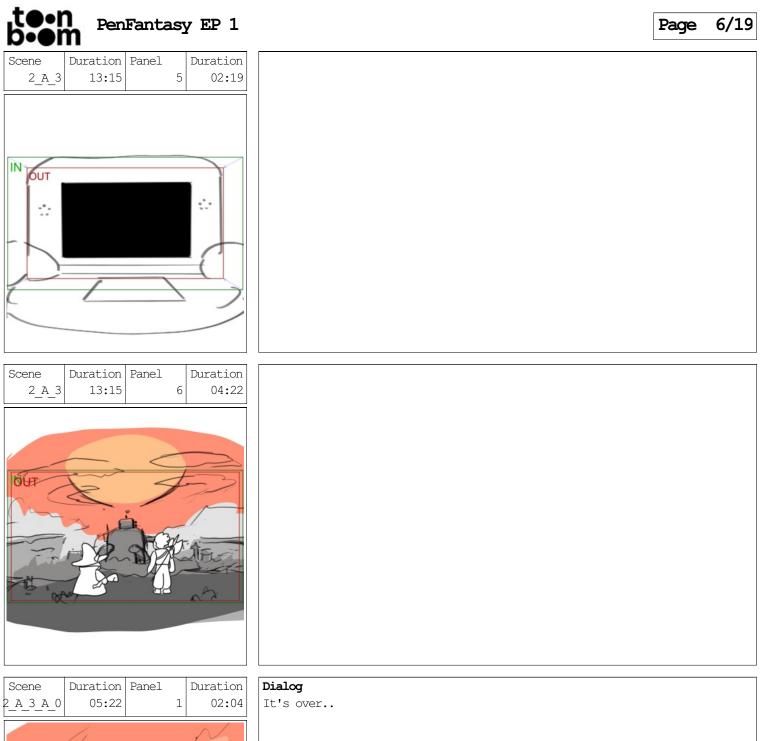


Scene	Duration	Panel	Duration
2_A_1	04:19	2	00:04
GUT			

Scene 2_A_1	Duration 04:19	Panel 3	Duration 00:12
	01.10		00.12
NOUT			















Dialog

We can't stop commet now...

Scene 2_A_3_A_0 Duration 05:22 3 Duration 00:23





Dialog Um...actually

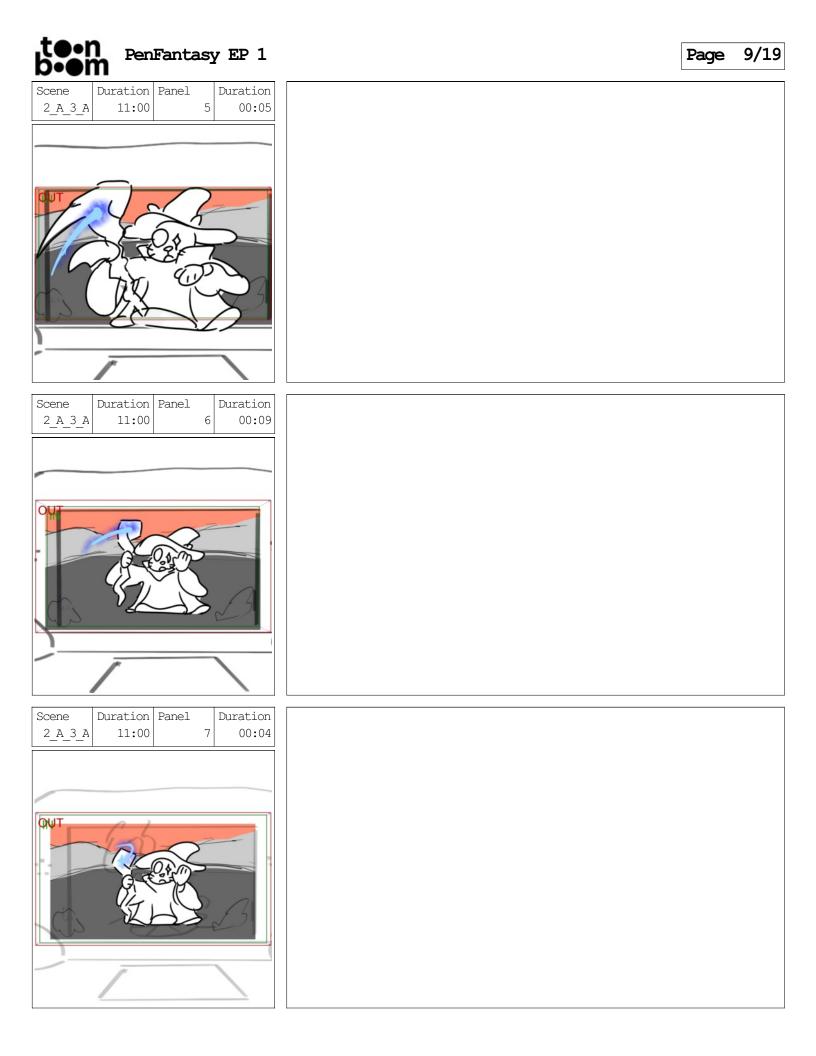
Page 7/19





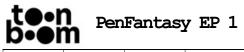


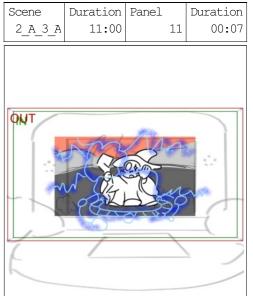
Scene	Duration	Panel		Duration
2_A_3_A	11:00		4	00:15
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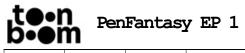


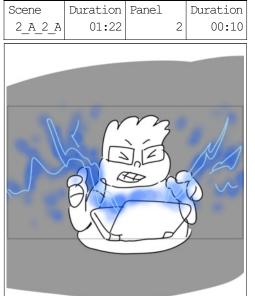


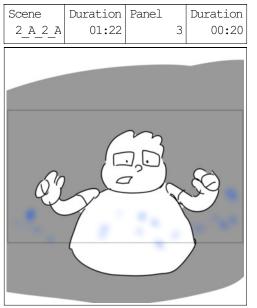


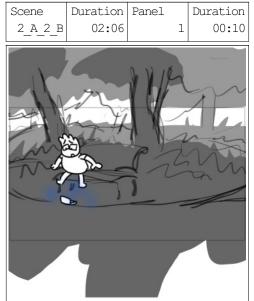
Scene 2_A_3_A	Duration 11:00	Panel 12	Duration 00:05
QUT			
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E			

SceneDurationPanelDuration2_A_2_A01:22100:16	

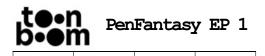


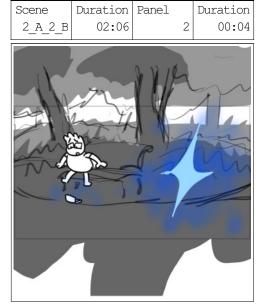


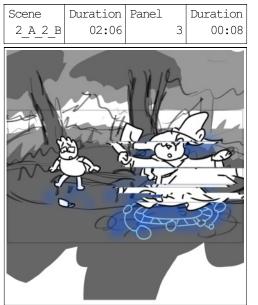


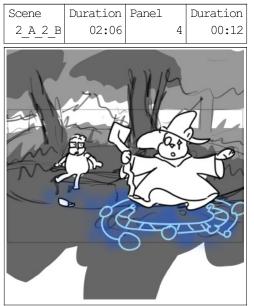


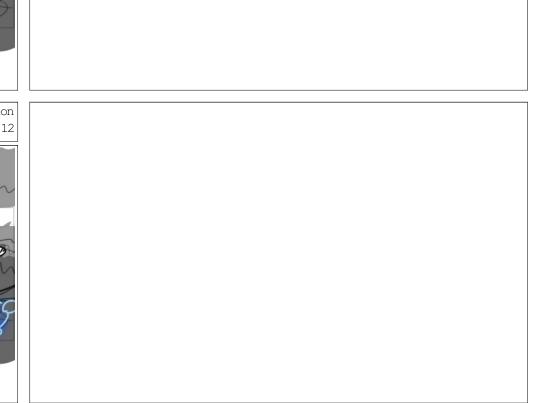


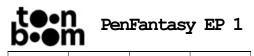


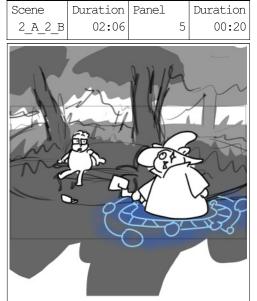












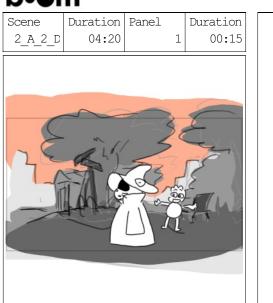


Scene

2 A 2 C

Duration Panel Duration	
DurationPanelDuration02:09201:11	

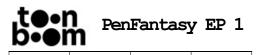




SceneDurationPanelDuratio2_A_2_D04:20200:1	

Scene 2_A_2_D	Duration 04:20	Panel 3	Duration 00:17
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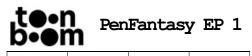
Page 15/19





Scene	Duration	Panel	Duration
2_A_2_D	04:20	5	01:03

Scene Duration Panel Duration	
$\begin{vmatrix} 2 \\ A \\ 2 \\ D \end{vmatrix} = \begin{vmatrix} 2 \\ D \\ C \\ C$	

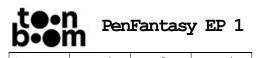


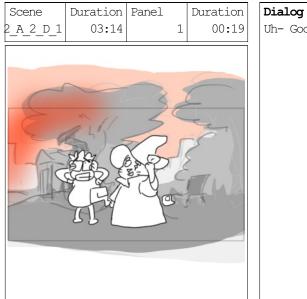


Scene	Duration	Panel	Duration
2_A_2_E	04:13	1	00:23

Scene 2_A_2_E	Duration 04:13	Panel 2	Duration 03:14
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A P	XC		

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So	rry kid		



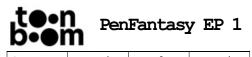


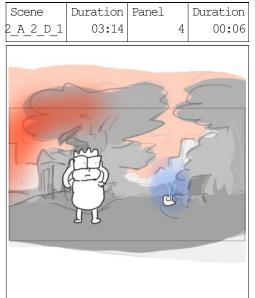
n	Dialog
9	Dialog Uh- Good luck!



	Dialog Uh- Good luck!
	Uh- Good luck!
1	







Scene 2_A_2_D_1	Duration 03:14	Panel 5	Duration 01:08
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Scene	Duration		Duration
2_A_2_D_2	04:08	1	04:08
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